

City of Huntington Beach

Legislation Details

File #:	19-1189	Version:	1		
Туре:	Consent Calendar		Status:	Passed	
File created:	11/21/2019		In control:	City Council/Public Financing Authority	
On agenda:	12/16/2019		Final action:	12/16/2019	
Title:	Approve and authorize execution of Amendment No. 1 to Professional Services Contracts for As- Needed Environmental Engineering Services with Geosyntec Consultants, Inc., Tetra Tech, Inc., Group Delta Consultants, Inc., Environmental Engineering & Contracting, Inc. (EEC Environmental Inc.), Huitt-Zollars, Inc. and Pacific Advanced Civil Engineering, Inc. (PACE), extending each contract's expiration date to February 6, 2021				
Attachments:	1. Att#1 Amendment No. 1 to Contract with Geosyntec, Inc., 2. Att#2 Amendment No. 1 to Contract with Tetra Tech, Inc., 3. Att#3 Amendment No. 1 to Contract with EEC Environmental, Inc., 4. Att#4 Amendment No. 1 to Contract with Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Contract With Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Contract With Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract with Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract With Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract With Group Delta Consultants, Inc., 5. Att#5 Amendment No. 1 to Contract With Group Delta Consultants, Inc., 5. Att#6 Amendment No. 1 to Contract With PACE, Inc.				
Date	Ver. Ac	tion By	Act	ion	Result
12/16/2019		ty Council/Public F uthority	inancing ap	proved	Pass