



Legislation Details (With Text)

File #: 19-479
Type: Consent Calendar **Status:** Passed
File created: 4/10/2019 **In control:** City Council/Public Financing Authority
On agenda: 5/6/2019 **Final action:** 5/6/2019
Title: Accept the lowest responsive and responsible bid and authorize execution of a construction contract with C.S. Legacy Construction, Inc. in the amount of \$1,205,095 for the Murdy Park Reconfiguration Project, CC-1587
Attachments: 1. Att#1 Minutes March-19-2018.pdf, 2. Att#2 Murdy Park Reconfiguration Location Map

Date	Ver.	Action By	Action	Result
5/6/2019	1	City Council/Public Financing Authority	approved	Pass

REQUEST FOR CITY COUNCIL ACTION

SUBMITTED TO: Honorable Mayor and City Council Members

SUBMITTED BY: Fred A. Wilson, City Manager

PREPARED BY: Travis K. Hopkins, PE, Director of Public Works

Subject:

Accept the lowest responsive and responsible bid and authorize execution of a construction contract with C.S. Legacy Construction, Inc. in the amount of \$1,205,095 for the Murdy Park Reconfiguration Project, CC-1587

Statement of Issue:

On April 9, bids were publically opened for the Murdy Park Reconfiguration Project. City Council action is requested to award the construction contract to C.S. Legacy Construction, Inc., the lowest responsive and responsible bidder.

Financial Impact:

Funds are available in the current fiscal year budget in the Park Development Impact Fund account 22845003.82900.

Recommended Action:

A) Accept the lowest responsive and responsible base bid submitted by C.S. Legacy Construction, Inc. in the amount of \$1,205,095; and,

B) Authorize the Mayor and City Clerk to execute a construction contract in a form approved by the

City Attorney.

Alternative Action(s):

Reject all bids, or provide staff with an alternative action.

Analysis:

On March 19, 2018, City Council approved the updated Murdy Park Master Plan (Attachment #1). As part of the approved plan, the front turf area of the Park will be reconfigured to support a new, 120' x 240' multi-use youth sports field. The sports field area will be improved with ball containment fencing, benches, sports field lighting as well as pedestrian lighting. The existing skate park and basketball courts will be preserved. The existing picnic shelter will be demolished. In its place, a bocce ball court area will be constructed. Placing bocce ball courts in the area will promote a more positive use of the area and create a safer, family-use environment. Minor grading to remove one of the berm areas is also included in the project. New sidewalks, electrical conduit as well as landscaping and irrigation will be installed to complete the improvements to the Park.

Bids were publicly opened on April 9, 2019, with the following results:

BIDDER'S NAME	BID AMOUNT (Amount Read at Bid Opening and Basis of Award)
C.S. Legacy Construction, Inc.	\$1,205,095.00
Green Giant Landscape Inc.	\$1,275,000.00
Horizons Construction	\$1,347,000.00
KASA Construction Inc.	\$1,364,333.00
Calpromax Engineering Inc.	\$1,448,000.00
YAKAR	\$1,572,430.00
HYM Engineering , Inc.	\$1,631,000.00
Golden Phoenix Construction Co., Inc.	\$1,844,000.00
Woodcliff Corporation	\$1,878,000.00
California Building Evaluation & Construction Inc.	\$2,224,100.00
Aramexx Construction	\$2,727,000.00

The engineer's estimate for the project is \$1,500,000. Staff recommends awarding a contract to C.S. Legacy Construction Inc. in the amount of \$1,205,095.00.

C.S. Legacy Construction Inc. has provided acceptable parks construction in 2019 for the City of Goleta and in 2018 for the City of Santa Monica. The total project cost is estimated to be \$1,600,000.00, which includes the construction contract, project management, construction contingency, and supplemental services (soils and materials testing).

Environmental Status:

The project is categorically exempt pursuant to Class 1, section 15031c of the California

Environmental Quality Act.

Strategic Plan Goal:

Enhance and maintain infrastructure

Attachment(s):

1. Council Minutes- March 19, 2018
2. Murdy Park Location Map