

CIAB/Public Works Commission

Wednesday, January 21, 2026

5:00 PM - Regular Meeting

AGENDA

Chau Vu, Director of Public Works
Joe Fuentes, Acting Deputy Director/City Engineer
April Maese, Management Analyst
Jessica Castro, Management Aide



City of Huntington Beach

19021 Huntington Street

Huntington Beach, CA 92648

Utilities Yard, Training Center

Peter Rivas, Chair

David Clifford, Vice Chair

Pano Frousiakis, Commissioner

Preeti Ghuman, P.E., Commissioner

Daren Macdonald, Commissioner

James Michalski, Commissioner

CALL TO ORDER

PLEDGE OF ALLEGIANCE

ROLL CALL

Rivas, Clifford, Ghuman, Frousiakis, Macdonald, Michalski

APPROVAL OF MINUTES

26-017 Approval of November 19, 2025 Minutes

Attachments: [DRAFT - CIAB-PWC Minutes November 19, 2025.pdf](#)

PUBLIC COMMENTS

The City welcomes public comments on agendized or non-agendized items, however, please note that the CIAB/Public Works Commission can take no action on this date, unless the item is agendized. Each speaker may have up to 3 minutes unless the volume of speakers warrants reducing the time allowance and time cannot be donated to others.

Individuals wishing to speak may do so in one of two ways:

1. In-Person: Fill out a Request to Speak form and deliver it to the Staff Liaison. Once the Chair opens Public Comments, in-person participants will be called to speak first.
2. Submit written comments via email to april.maese@surfcity-hb.org by 2:00 PM on the day of the meeting. All written communications will be forwarded to the CIAB/Public Works Commission and recorded as supplemental communication.

DIRECTOR'S ITEMS**INFORMATIONAL ITEMS**

Joe Fuentes will present the active Capital Improvement Projects Update.

Beautification, Landscape and Tree (BLT) items for discussion, if any, will be presented by Denny Bacon.

26-036 Review of the Development Impact Fee reports for Sewer Facilities Fund, Drainage Facilities Fund, and Traffic Impact Fees

Attachments: [Att #1 Approved Resolution No. 2025-75](#)
[Att #2 PowerPoint Presentation](#)